

Ontologies in practice

Experiences from the telecom industry

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Background Lars Taxén

- M.Sc. KTH 1968
- Ericsson 1968 - 1990 (tools, methods, processes)
- Ellemtel 1990 - 1996 (processes HW and SW)
- Ericsson 1996 - 2002 (inc. dev, PDM-systems, Matrix)
- Ph.D. Linköping 2003
 - “A Framework for the Coordination of Complex Systems’ Development”
- Now researcher and consultant

“There is nothing so practical as a good theory.” (Kurt Lewin)

ontologies from literature

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Definition of ontology

*“The study of the kind of **things** that exist”*

*“Ontologies are content theories about the sorts of **objects**, **properties** of objects, and **relations** between objects that are possible in a specified **domain of knowledge**. ”*

Chandrasekaran et al. (1999) “What Are Ontologies, and Why Do We Need Them?”
IEEE Intelligent Systems, Jan/Feb 1999

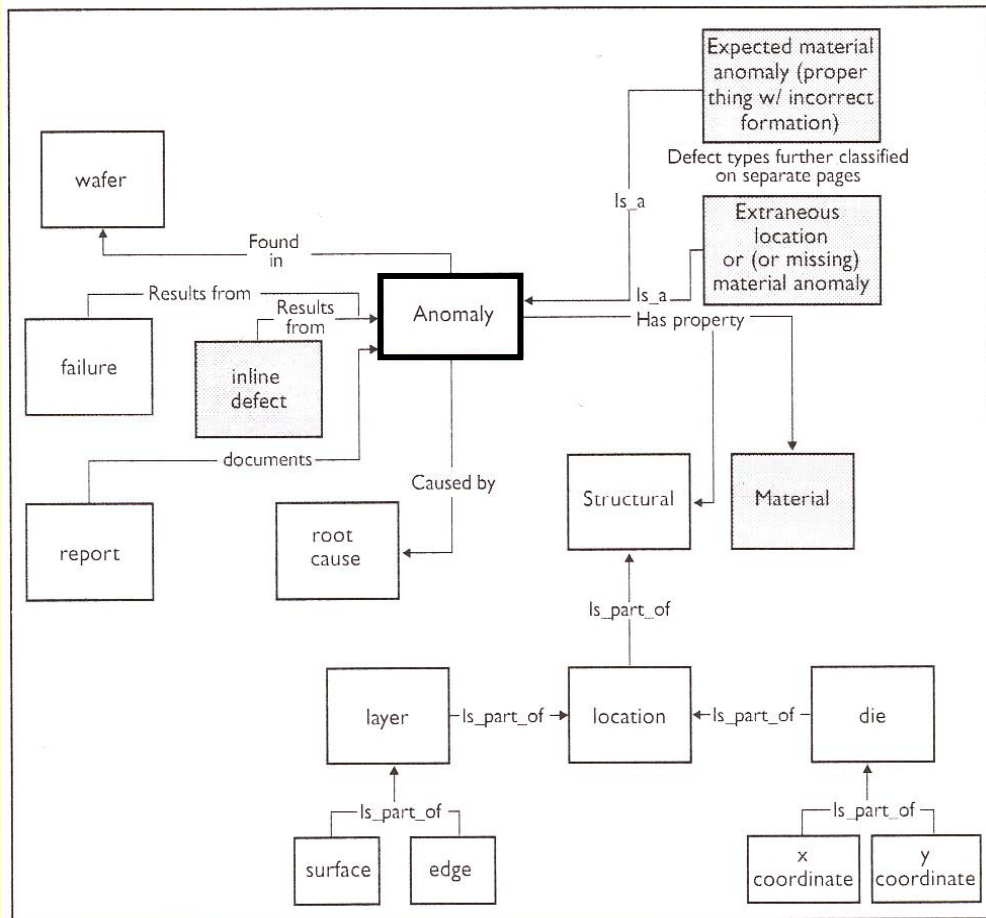
Separation of ontology and knowledge

*“An **ontology** provides a set of concepts and terms for **describing** some domain, while a **knowledge base** uses those terms to represent **what is true** about some real or hypothetical world.”*

Swartout (1999) “Ontologies”, IEEE Intelligent Systems, Jan/Feb 1999

No knowledge related to ontologies?
Reflects the dominant AI background?

Generally agreed about ontologies



Adapted after Edgington et al. (2004) “Adopting Ontology to Facilitate Knowledge Sharing”,

- There are **objects** in the world
- Objects have **properties** or **attributes** that can take **values**
- Objects can exist in various **relations** with each other
- Objects can have **parts**
- Properties and relations can **change** over time
- There are events that occur at different **time instants**
- There are **processes** in which objects participate and that occur over time
- The world and its objects can be in different **states**
- Events can **cause** other events or states as **effects**

Chandrasekaran et al. (1999) “What Are Ontologies, and Why Do We Need Them?”

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The problem

*“And while formal representation and techniques certainly have a role, we need to find [a] much better way for **involving humans** in any approach supporting semantics and knowledge management. “*

Sheth A, quoted in “Semantic Web and Information Systems: An Agenda Based on Discourse with Community Leaders”, *International Journal on Semantic Web and Information Systems*, March 2005

Ontology evo at ///

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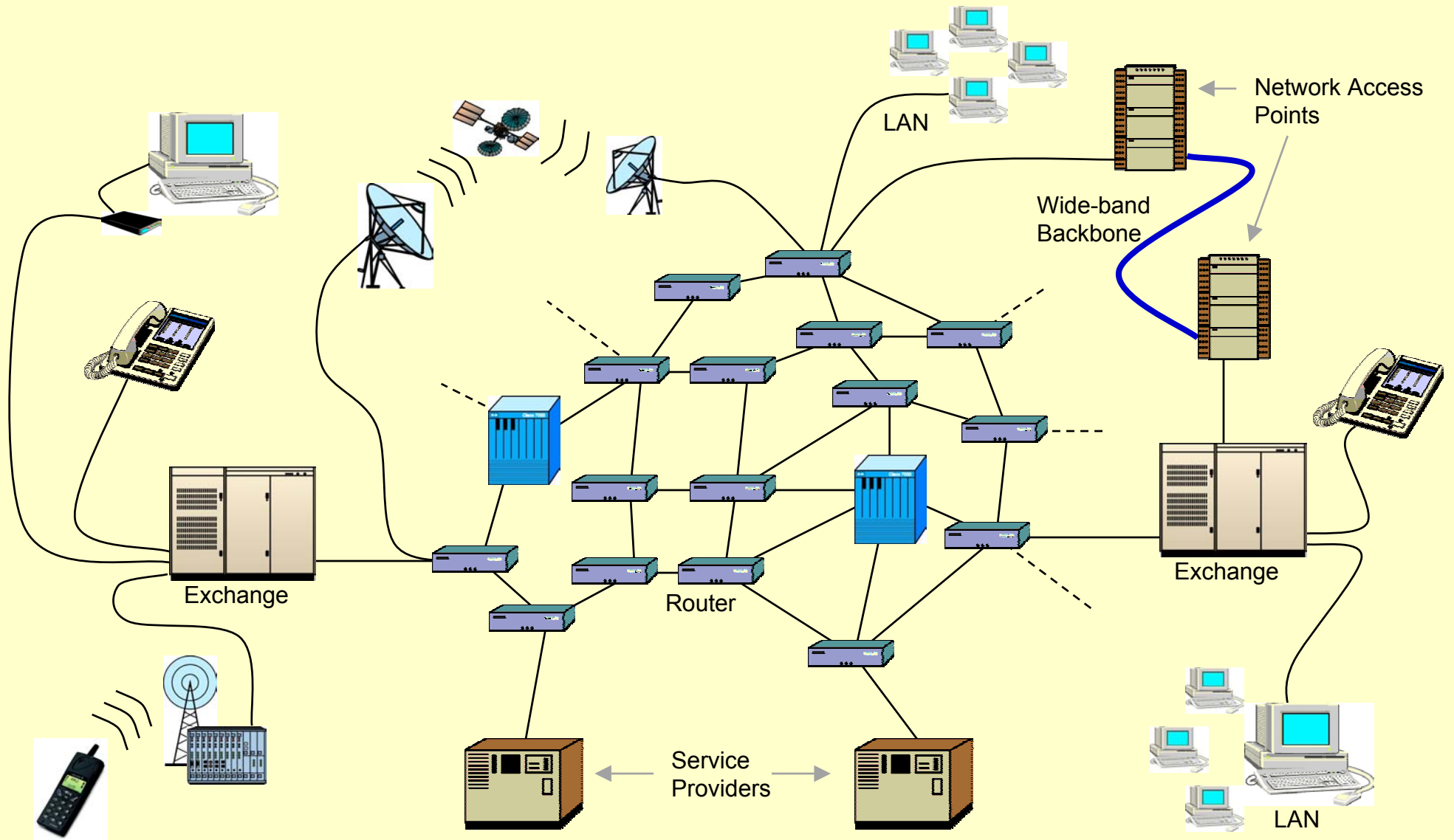
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The telecom network



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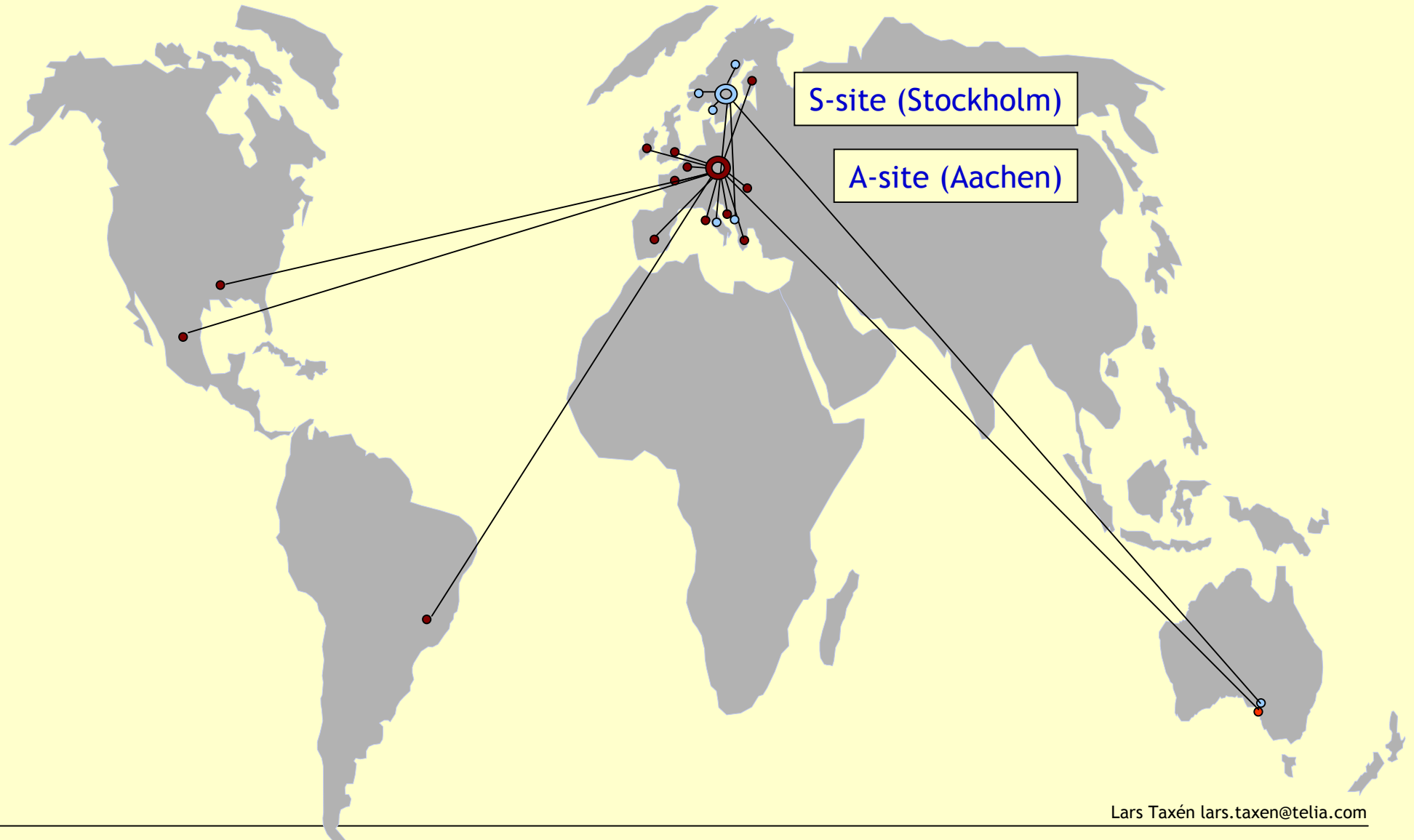
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Globally distributed development



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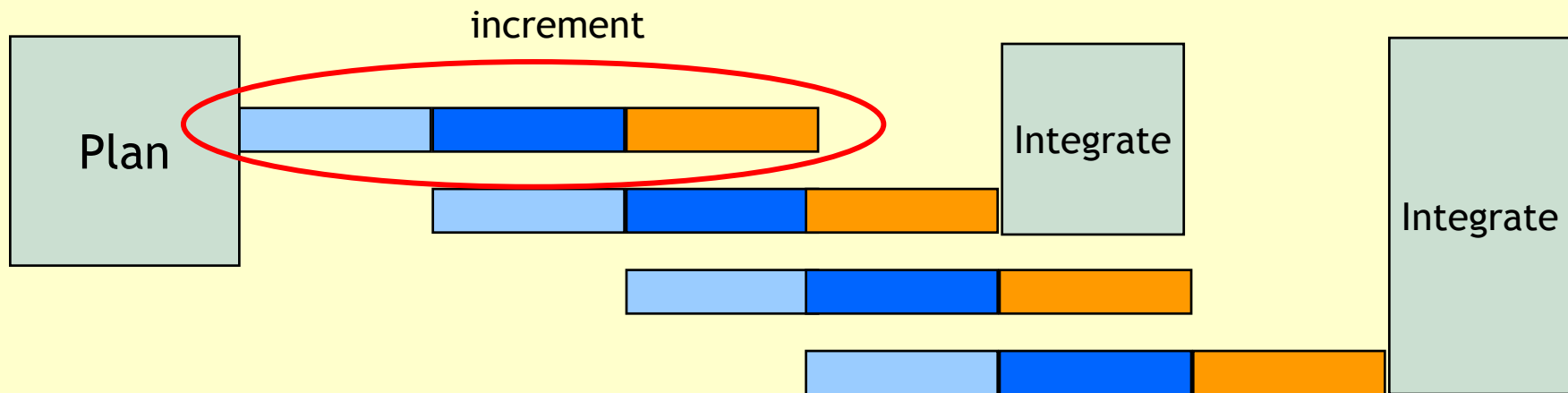
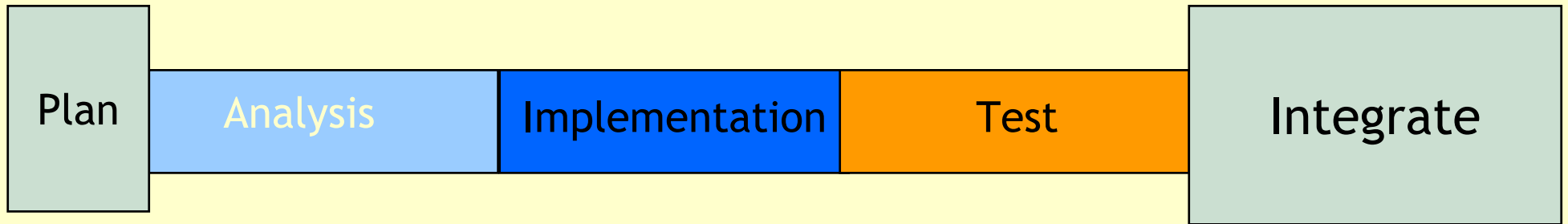
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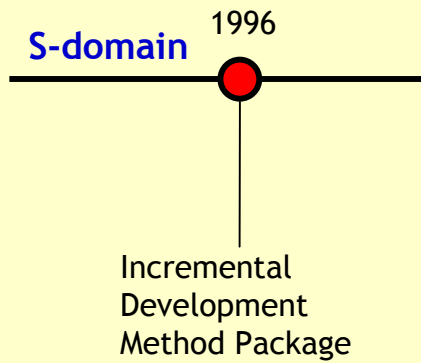
Coordination - a major issue

- **“The management of dependencies btw activities”**
 - Malone & Crowston, 1994
- **Coordination items**
 - requirements
 - engineering change orders
 - products
 - documents describing products
 - test cases
 - integrations
 - baselines
 - milestones
 - deliveries
 - ...
- **Information system support for coordination**

From waterfall to incremental development

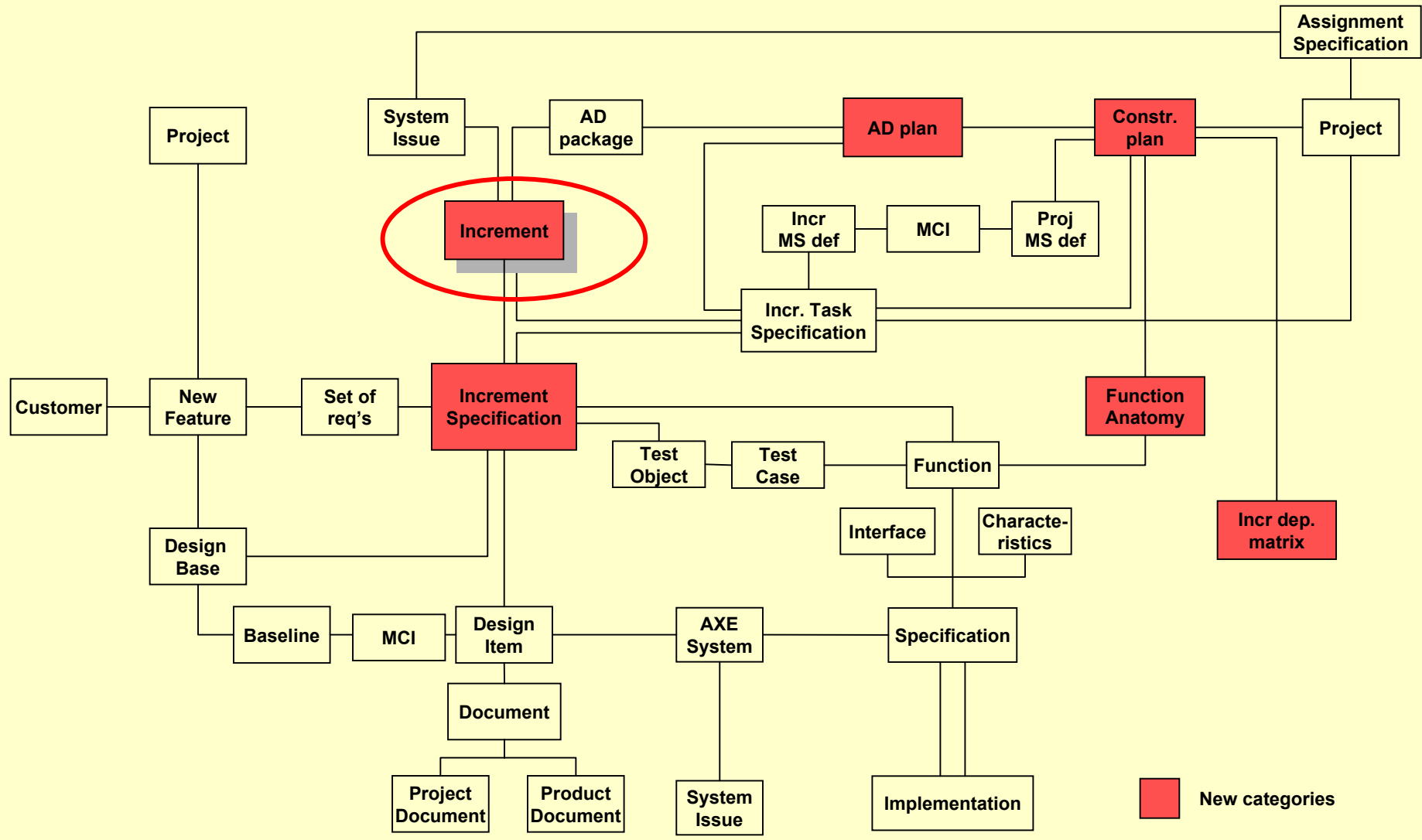


Incremental development



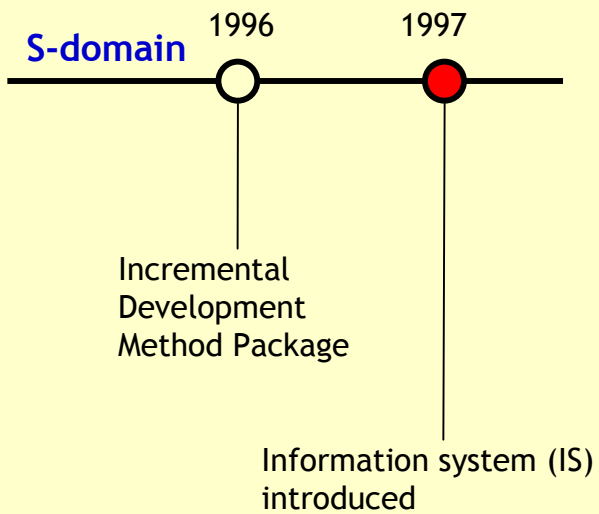
S-domain: Stockholm

Ontology S-domain 1996



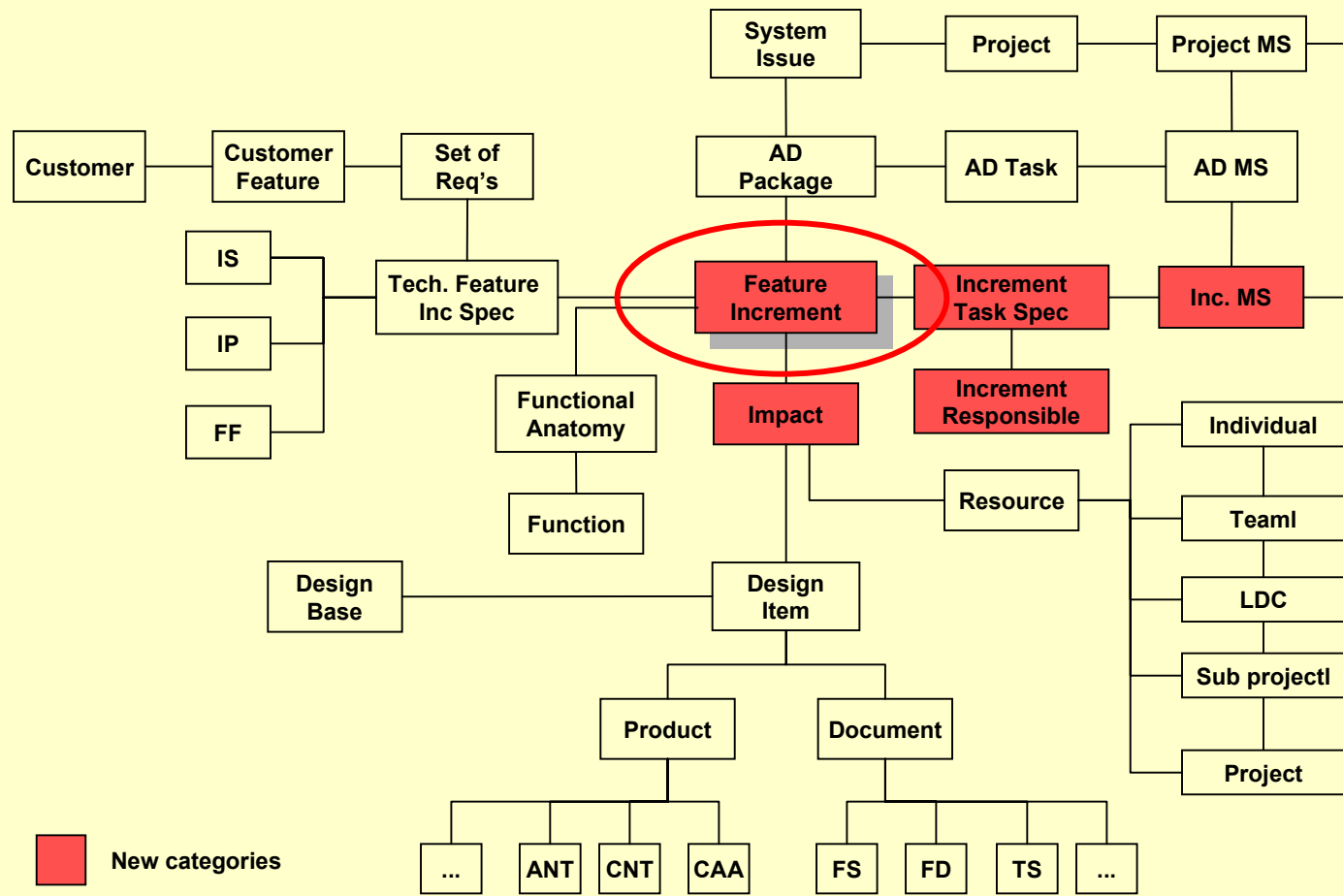
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Information system support



S-domain: Stockholm

Ontology S-domain 1997



IS support for the ontology S-domain 1997

The screenshot shows the Matrix software interface. The window title is "Matrix - (Default)". The menu bar includes "Table", "Object", "Edit", "View", "Properties", "Files", and "Relationships". The toolbar contains various icons for navigation and editing. Below the toolbar, there are input fields for "Relationship" and "Type", both containing an asterisk (*). A "Filter" button is also present.

The main area is divided into two panes. The left pane shows a hierarchical tree of objects. The right pane shows a table with columns "Name", "Resp", and "Description".

The tree structure is as follows:

- Customer Nippon Telecom Inc
 - Customer Feature MAP -
 - Customer Feature STAT PA0
 - Customer Feature TRAF PA0
 - Set of Requirements 297/1056-FCP 103 280 C
 - Feature Increment TRAF -** (highlighted with a red circle)
 - Implementation Proposal 159 41 297/159 41-11/FCP 1
 - CNT 254 1022 R4
 - CAA 107 9468 R4A
 - Source Program Information 190 55 190 55-C
 - Signal Survey 155 14 155 14-CAA 107 9468
 - Data Change Information 109 26 3/109 26-C
 - Source Parameter List 190 73 190 73-CAA 1
 - Product Revision Information 109 21 109 21-CNT
 - Description 1551 1551-CNT 254 1022 D
 - Application Information 155 18 2/155 18-CNT 254
 - Structure Specification 131 61 131 61-CNT 254 1
 - CNT 254 1041 R6
 - CNT 254 1027 R6

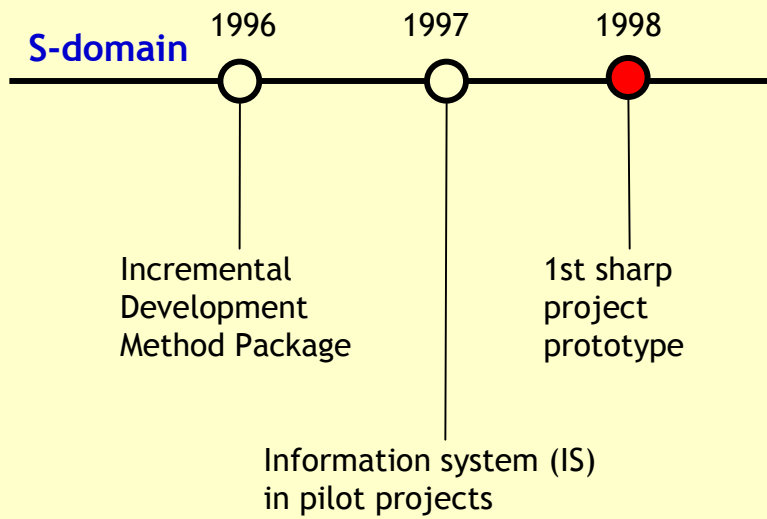
The table in the right pane contains the following data:

Name	Resp	Description
		TRAFFIC REGULATION, PREVENTION OF OVERLO
		Traffic Regulation, Prevention of Blindload in the MSC
MMMLR	EPLX/M	
MMMLRU	EPLX/M	
		SOURCE PROGRAM INFO.
		SIGNAL SURVEY
		MMMLRCHANGE3
		SOURCE PARAMETERLIST
		PRODUCT REV. INFO
		DESCRIPTION
		MMMLR
		STRUCTURE SPEC.
MTA	EPLX/M	
MNSS	EPLX/M	

The taskbar at the bottom shows the Start button, the "matrix" application, and an "Exploring - Hdisk (C:)" window. The system clock shows 2:21 PM.

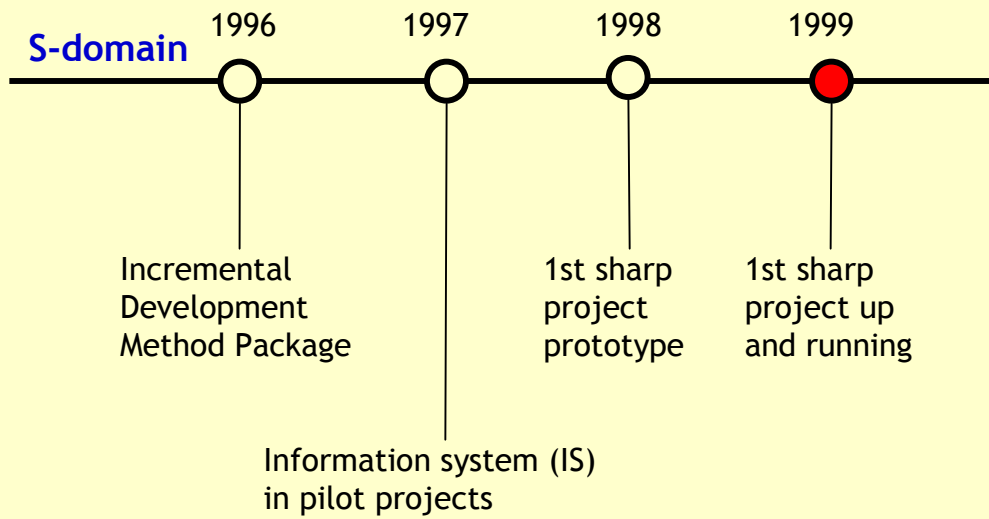
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Prototyping “real” usage



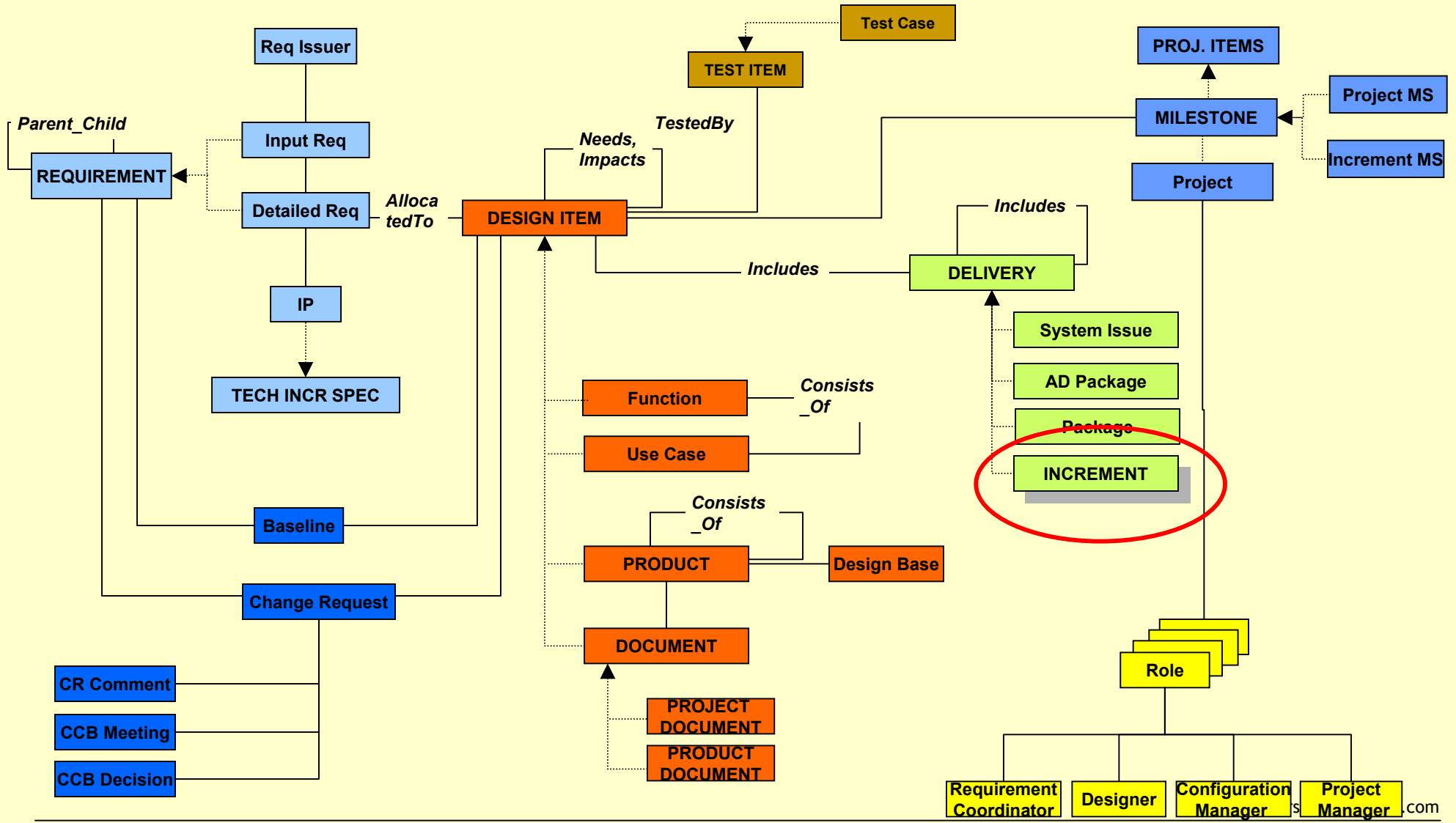
S-domain: Stockholm

Real usage



S-domain: Stockholm

Ontology S-domain 1999



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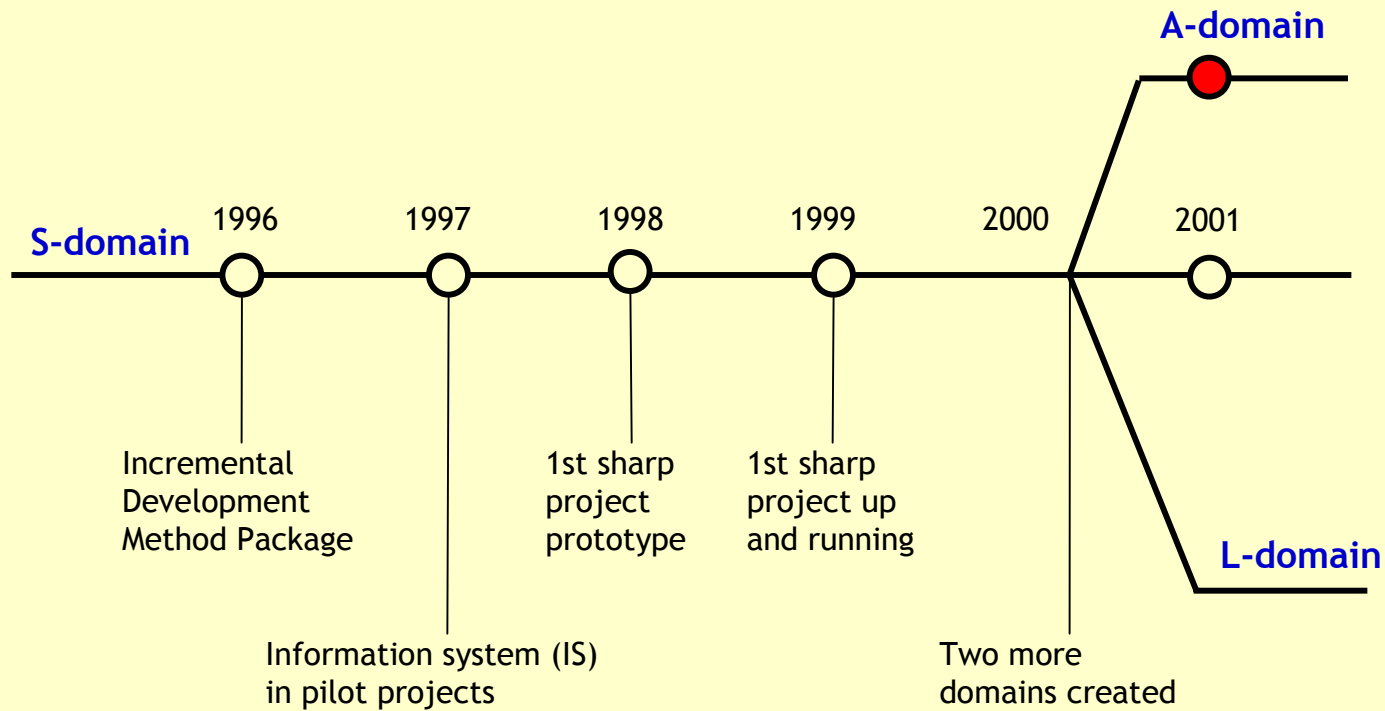
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Expansion

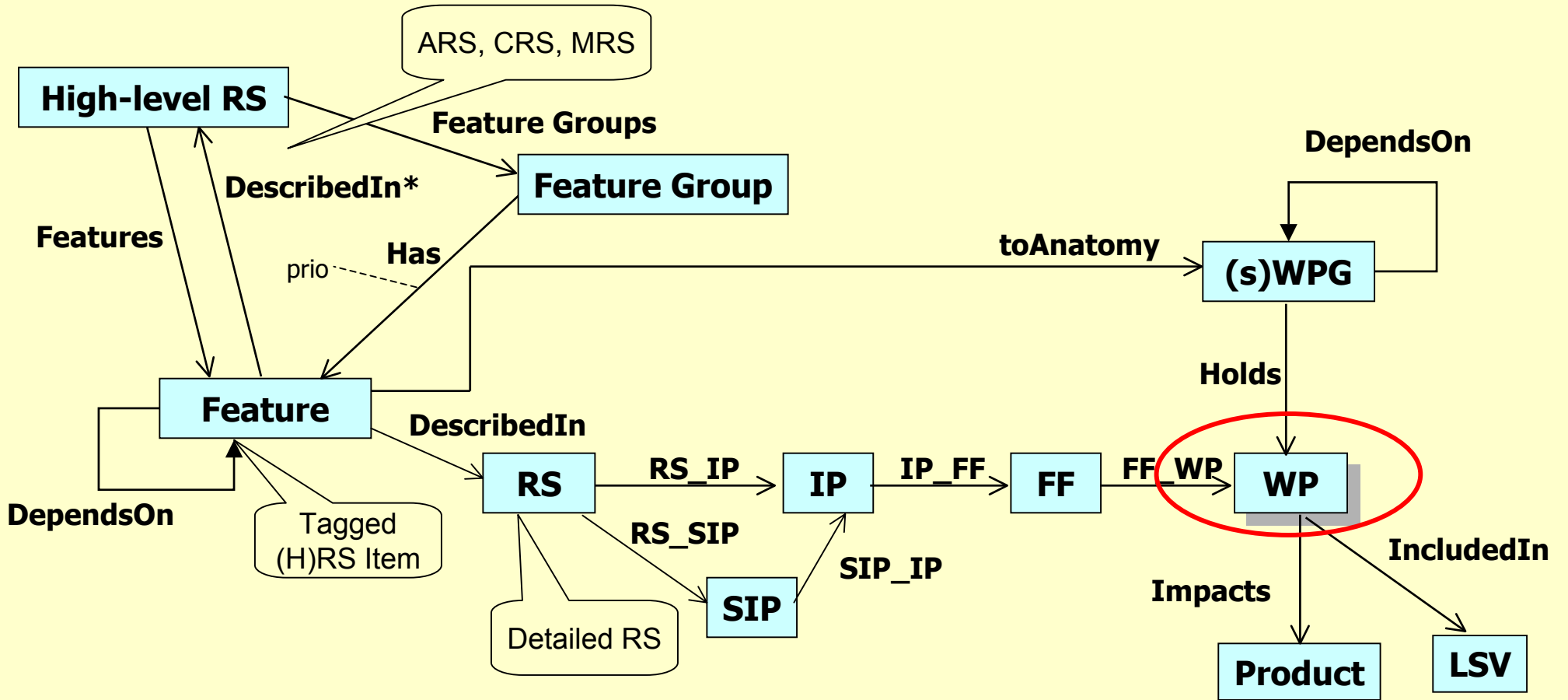


S-domain: Stockholm

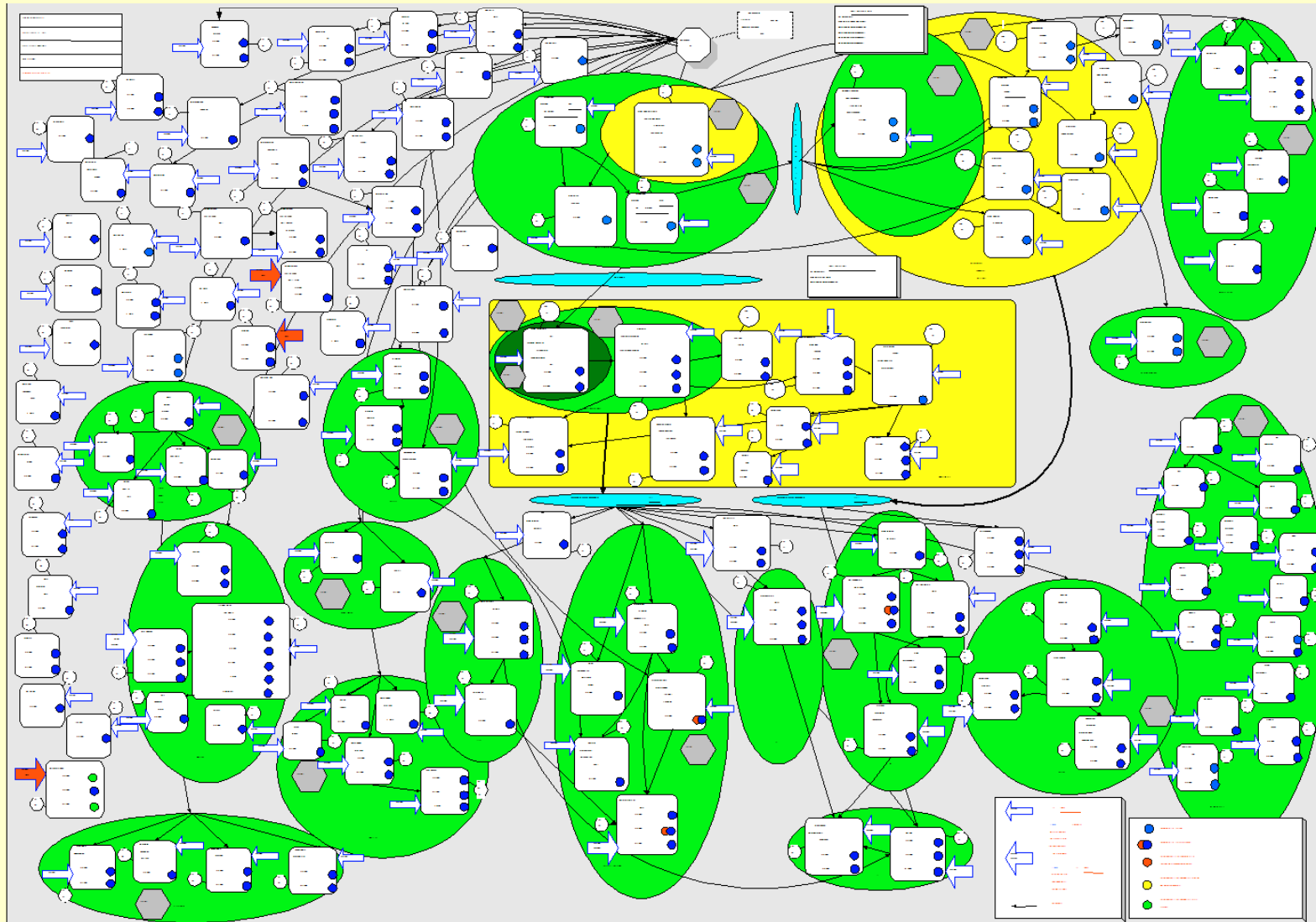
A-domain: Aachen

L-domain: Linköping

Ontology of the A-domain 2001



An integration plan for a 3G node



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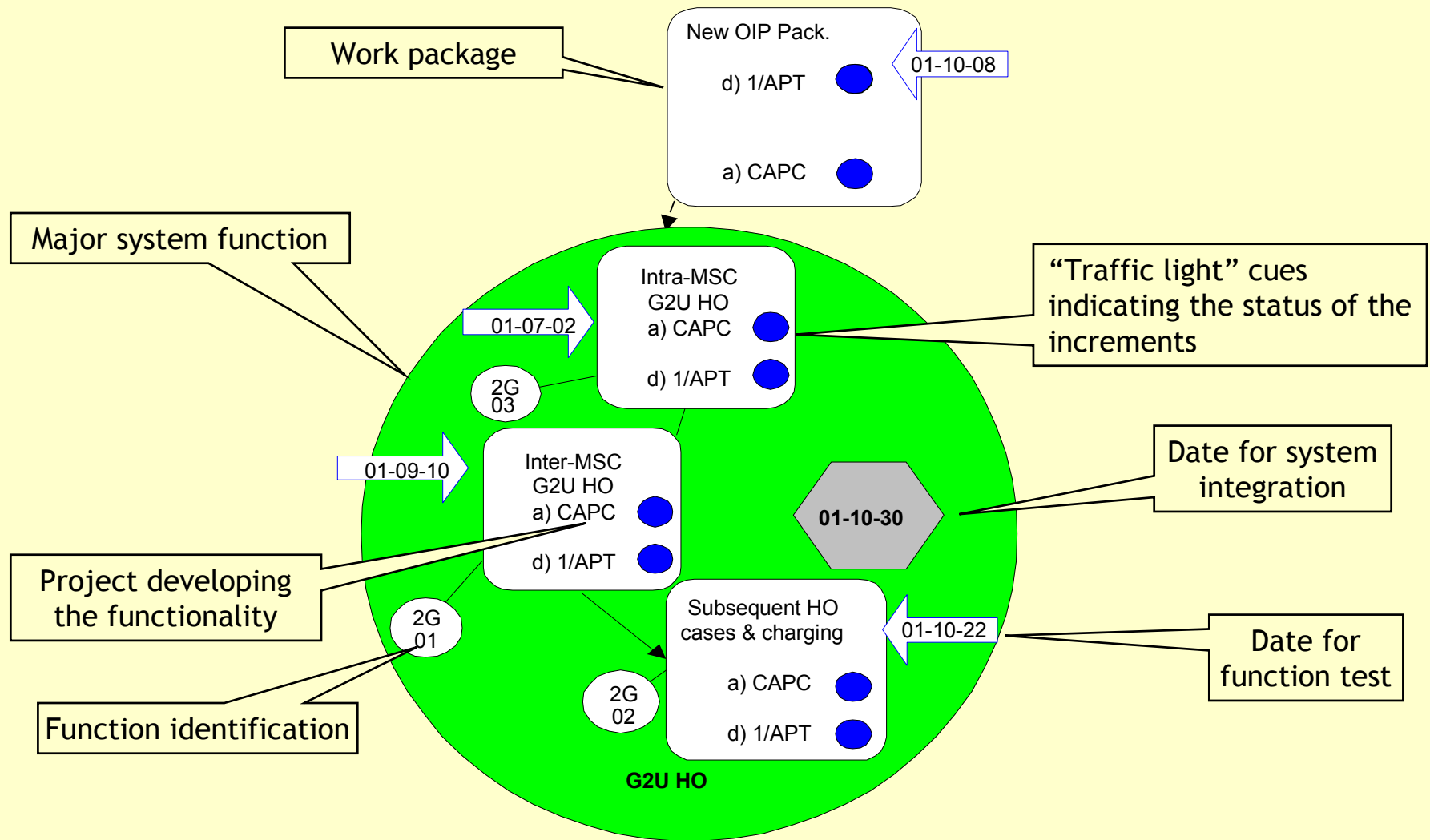
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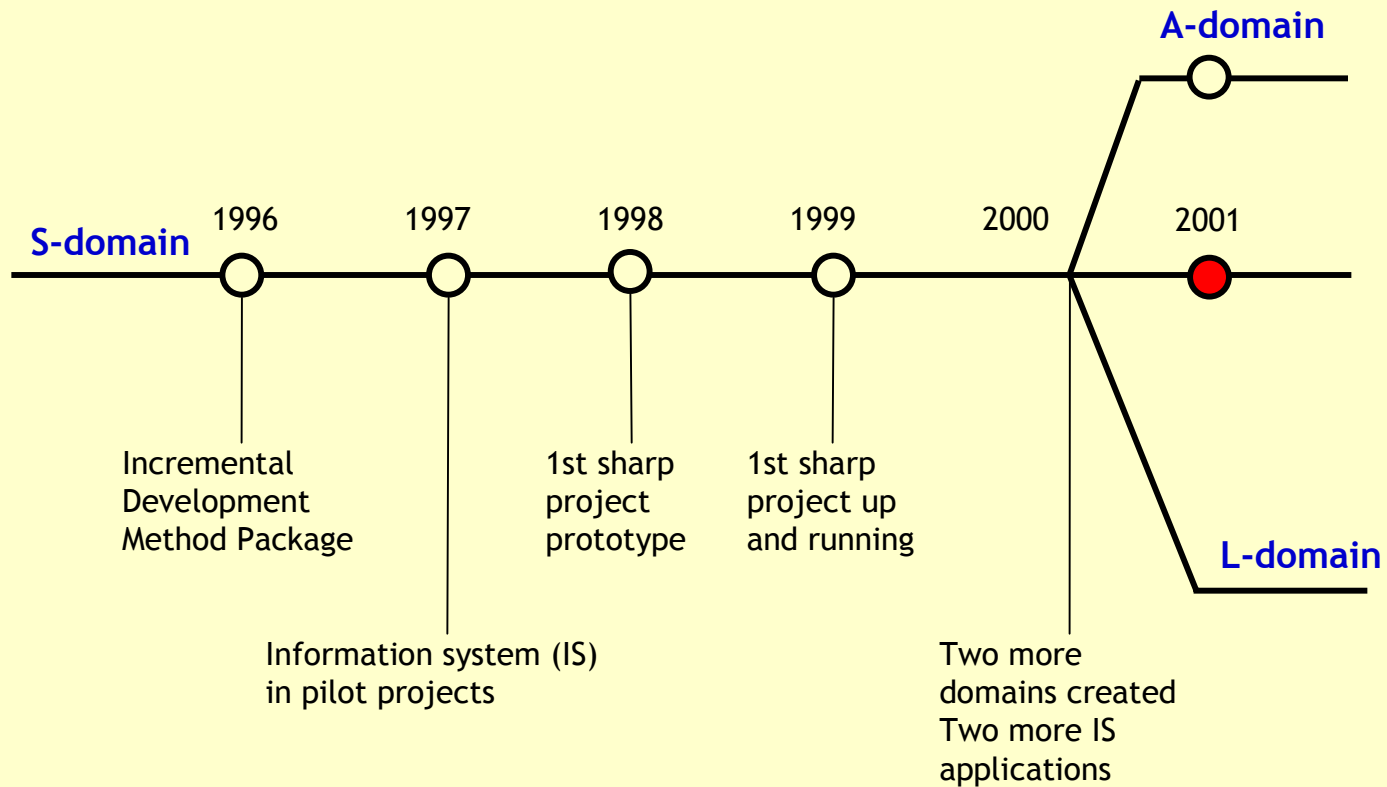
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Details



Expansion

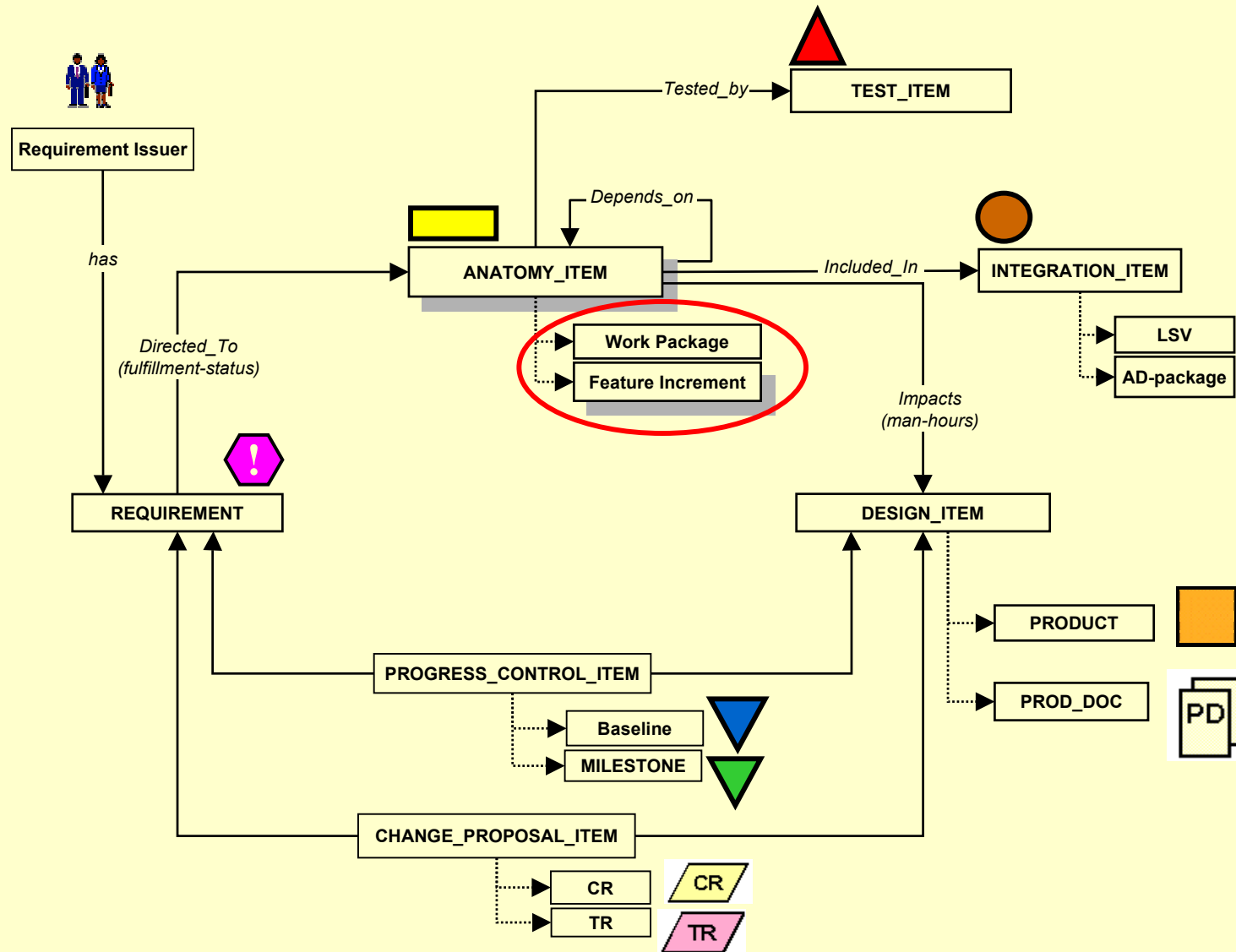


S-domain: Stockholm

A-domain: Aachen

L-domain: Linköping

Ontology of the S-domain 2001



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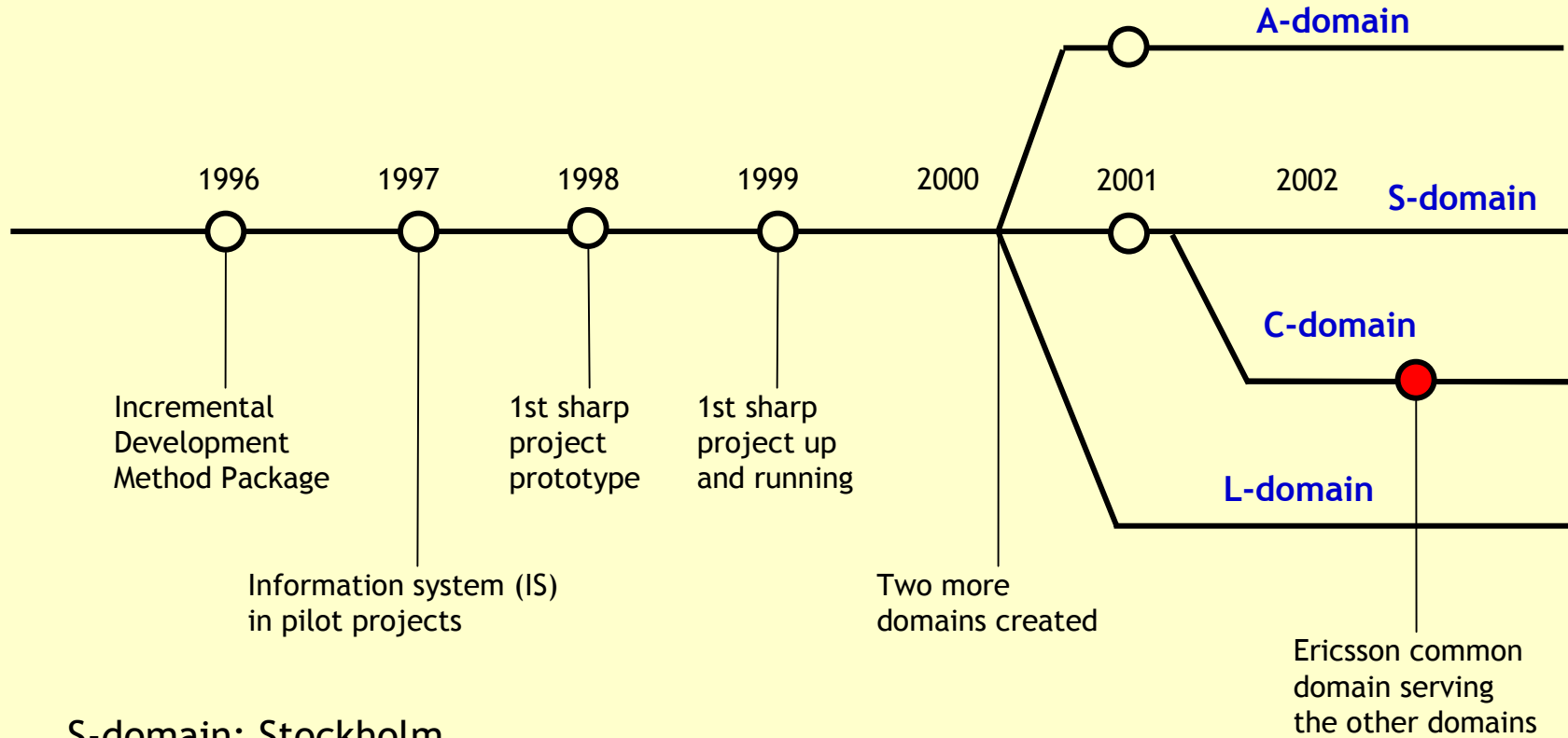
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Common domain - platform



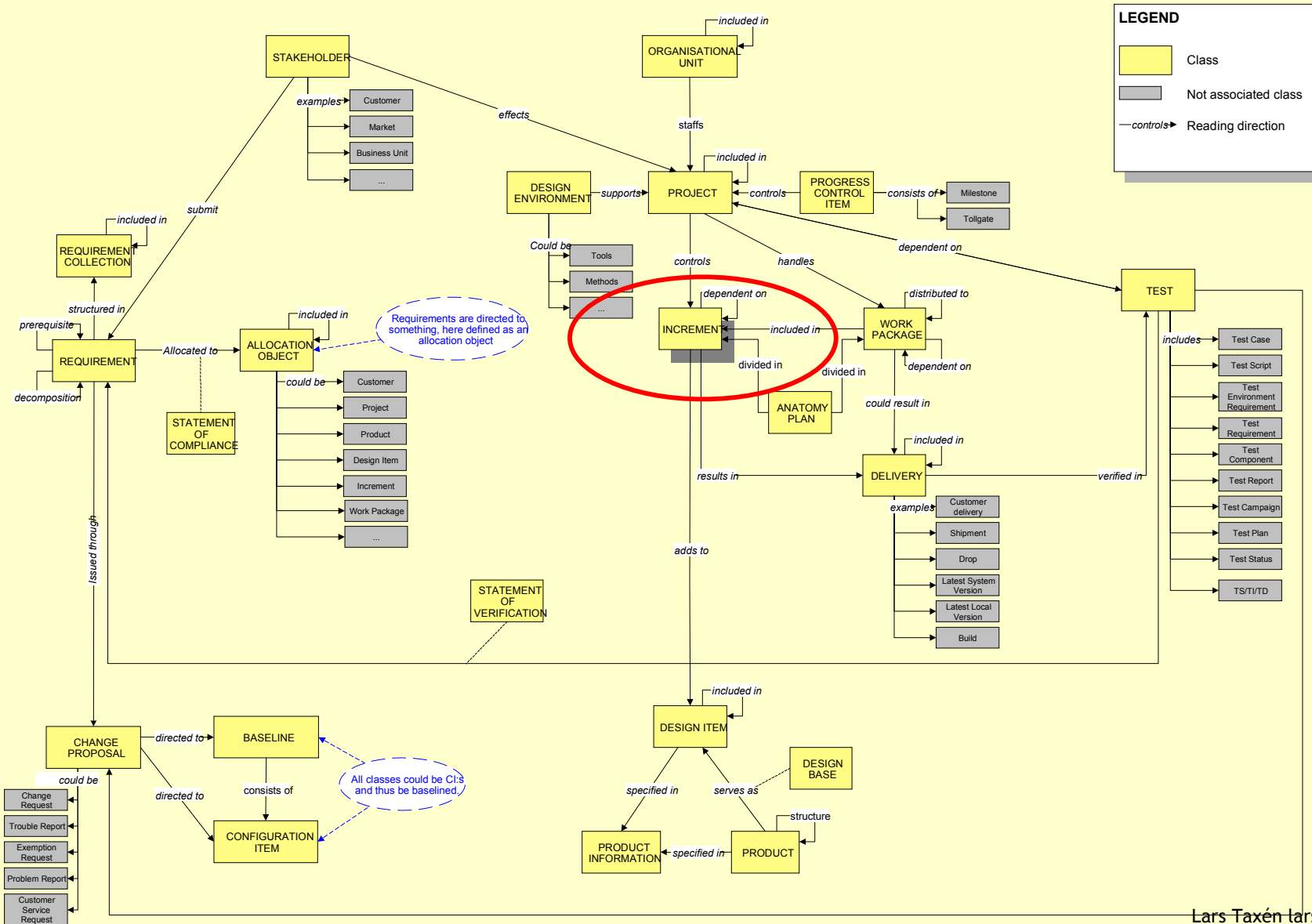
S-domain: Stockholm

A-domain: Aachen

L-domain: Linköping

C-domain: Stockholm, common for Ericsson

Ontology - C domain 2002



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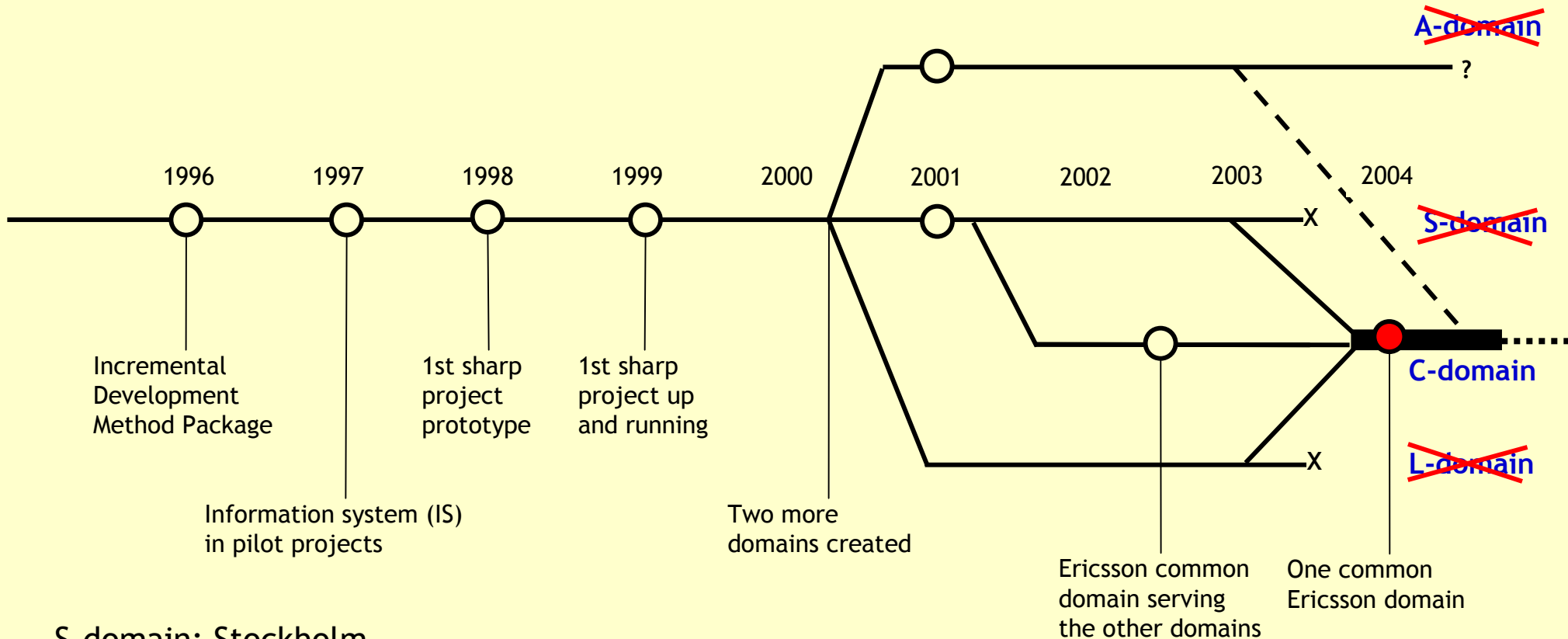
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Centralization



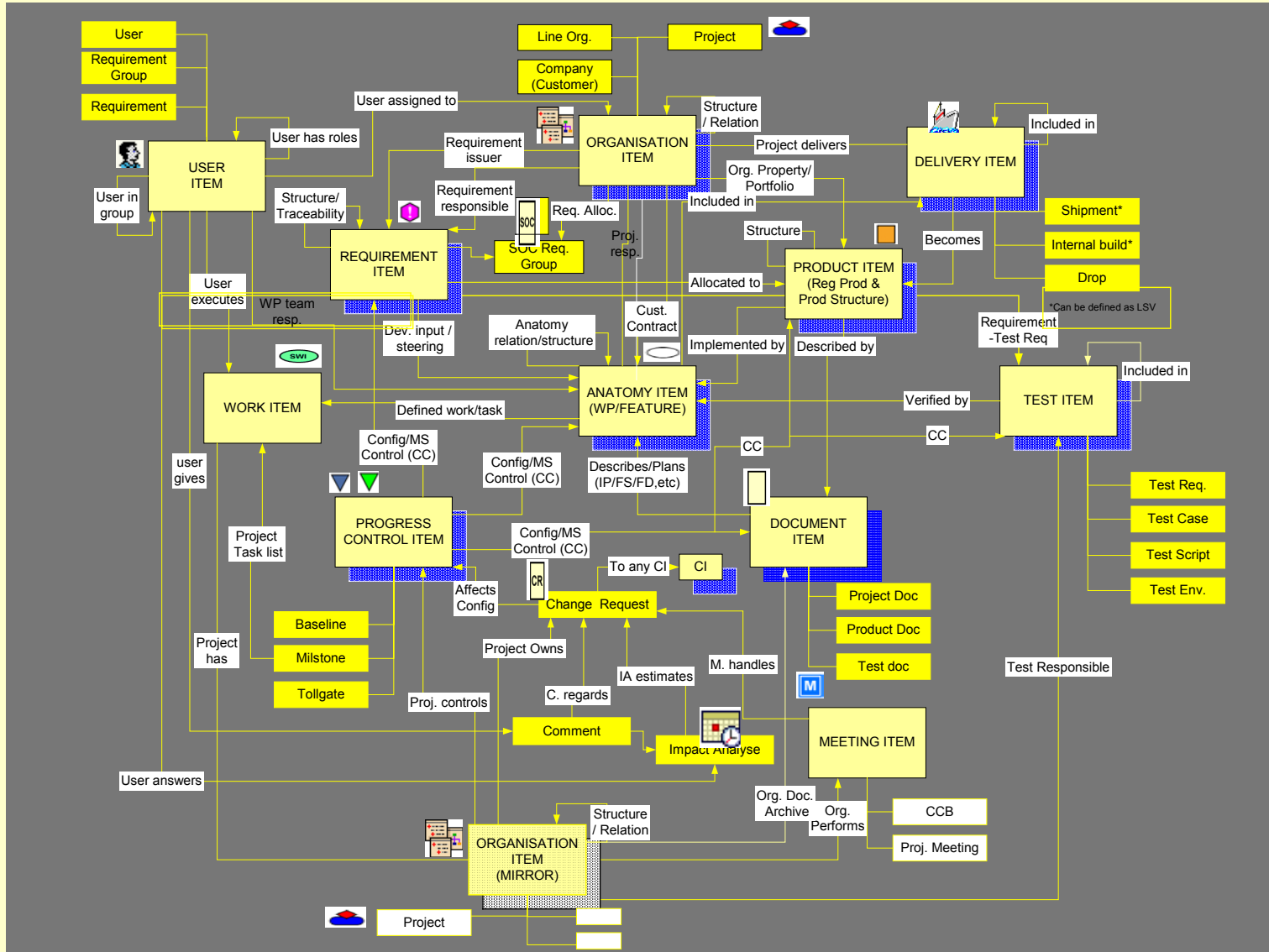
S-domain: Stockholm

A-domain: Aachen

L-domain: Linköping

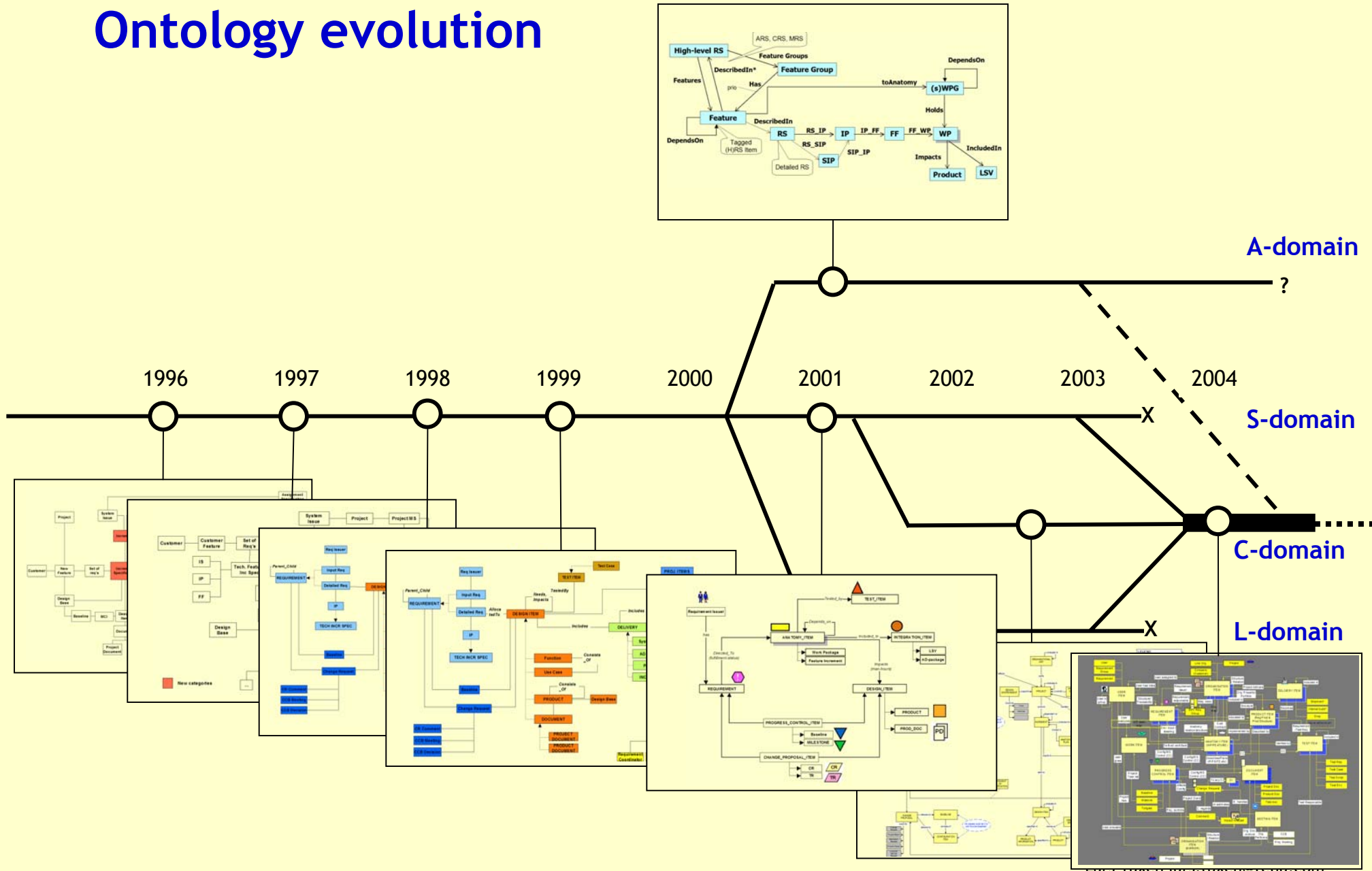
C-domain: Stockholm, common for Ericsson

Ontology C-domain 2003



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Ontology evolution



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observations

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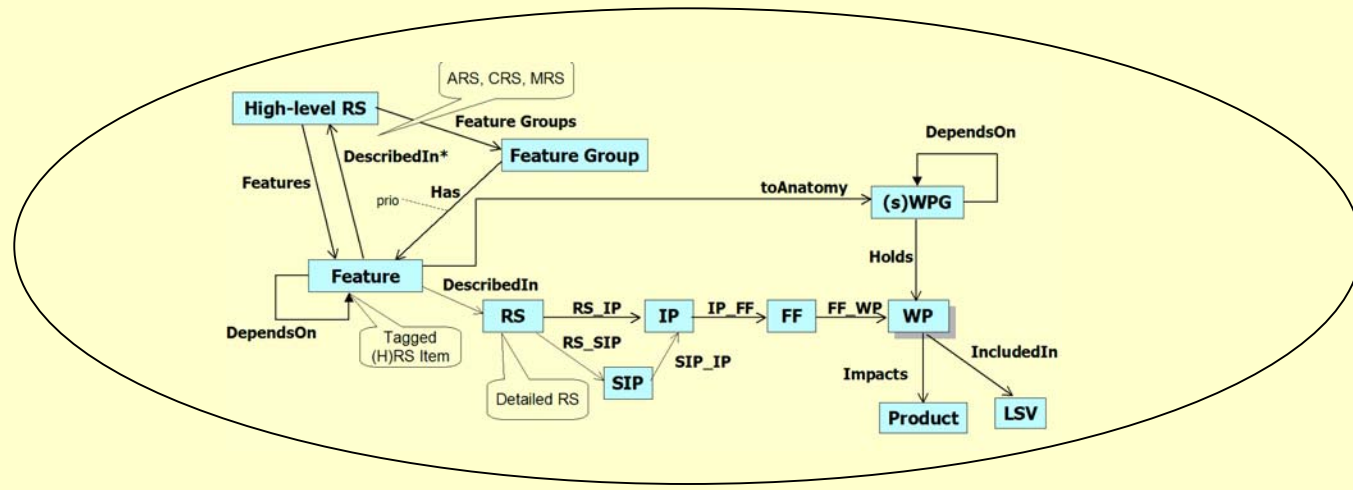
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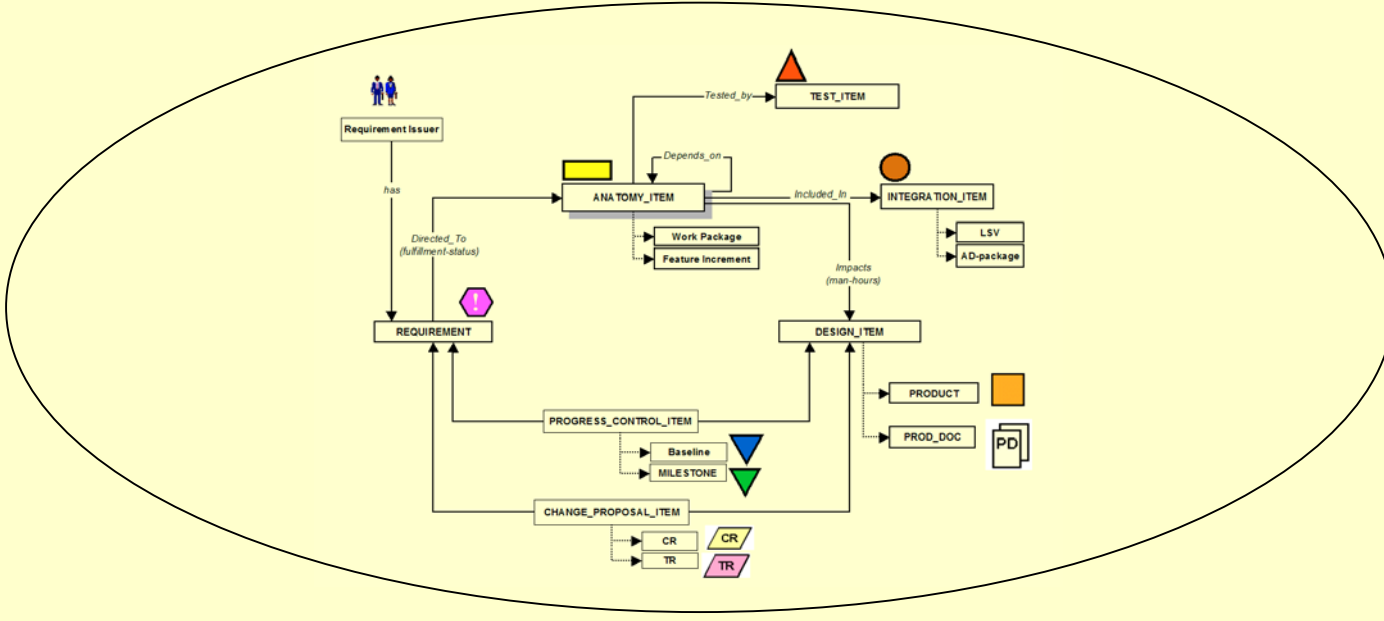
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Ontologies differ in spite of the same purpose

A-domain
2001

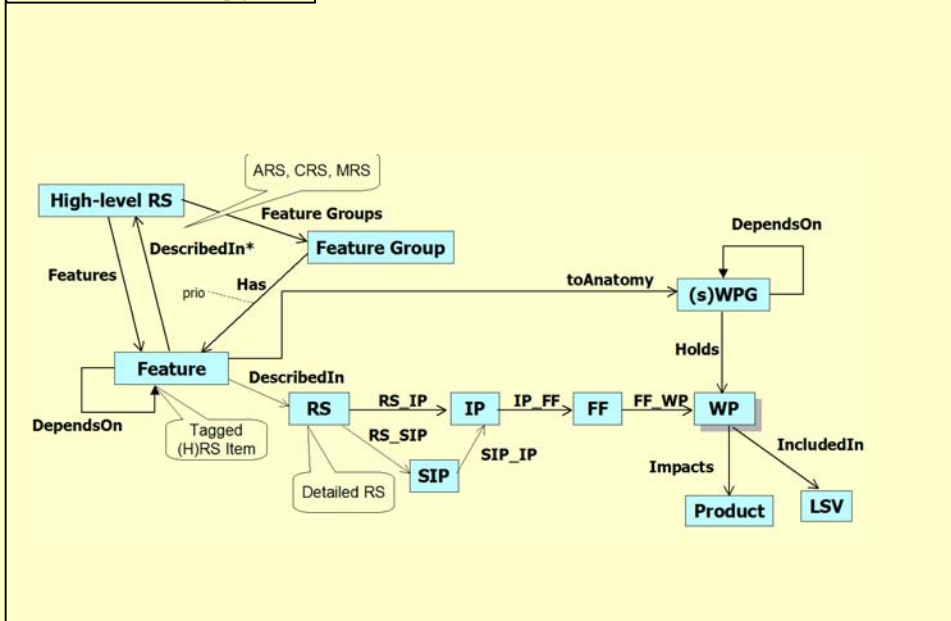


S-domain
2001

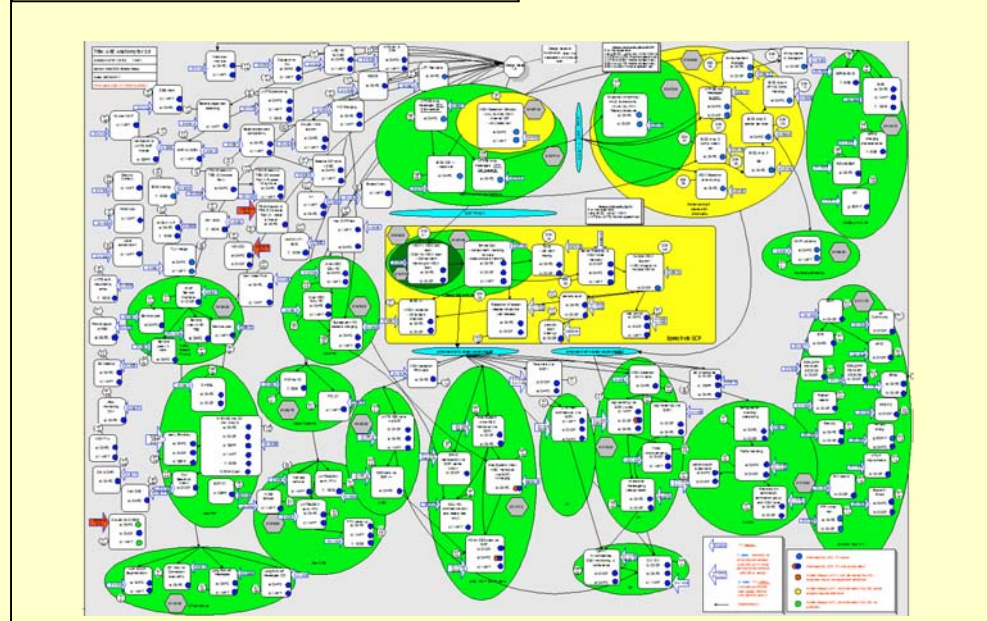


Actions rather than “facts”

“Ontology”



“Knowledge, facts”



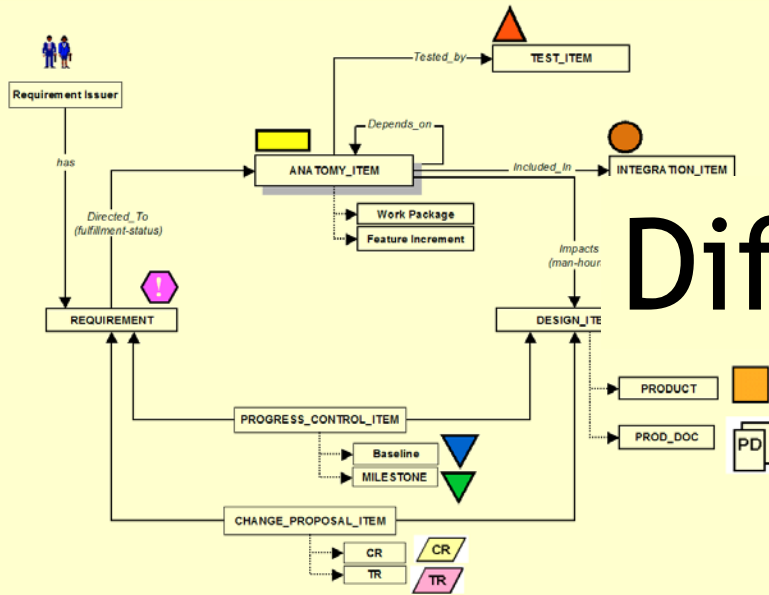
“What can we do?”

“What happens if we do this?”

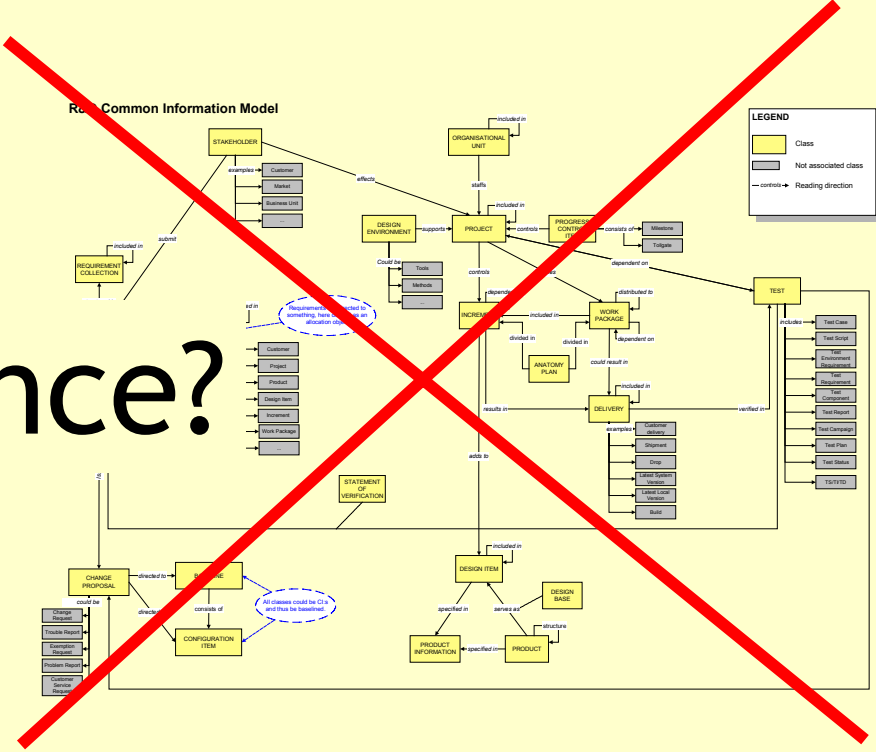
“We reschedule the R3 delivery”

...

Ontologies must be tried out in practice



Difference?



Chiseled out on the combat field between 1997 - 2002

Defined by a committee and maintained by a clerk

Constructing shared meaning is awesome

*We also had **major discussion** about the attributes for each and every object, what **do they really mean** and how are **they to be used**. That was also something that **caused quite a lot of time**.*

(Project Manager 3G)

Observations

- **Ontologies are in constant development**
- **Ontologies differ depending on context**
 - in spite of fulfilling the same needs
- **Ontologies are instruments for action**
- **Ontologies are validated according to usefulness**
 - not “truth” or representativeness
- **Constructing shared meaning is awesome**
- **Ontologies are impacted by the introduction of IS**
- **The term “ontology” was never used at Ericsson**
 - still isn't?
 - information model, data model, context model ...

theory

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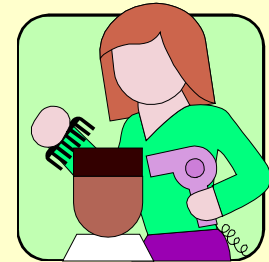
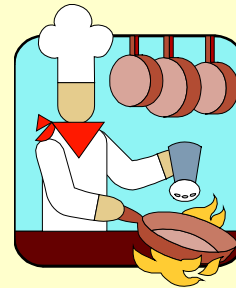
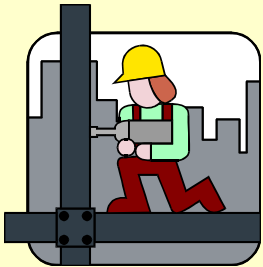
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Approach - the workpractice

”A workpractice means that some actors make something in favour of other actors.”



Why workpractices?

- Human activity is organized in workpractices
- Meaning is constructed in workpractices
- Meaning differs with respect to workpractices
- Constellations of workpractices
 - workpractices within workpractices, recursive construct
 - networks of workpractices
- Not the same as an organization
 - may coincide
- Continuous development
- Socio-technical approach

Elements of workpractices - example 1

- **Motive, need**
 - why?
- **Actors**
 - who?
- **Things and relations (ontology)**
 - what is relevant?
- **Order of activities**
 - when?
- **Tools, instruments**
 - with what?
- **Rules, norms, traditions, habits**
 - what is a valid way of working?
- **Change, development**



All elements are
interdependent!

Constitution of workpractices - Activity Domain Theory

- **Motive**
- **Actors**
- **Change and development**
- **Spatial elements = **Ontology****
 - signifies relevant things and their relationships
- **Temporal elements**
 - signifies dependencies between activities
- **Stabilizing elements**
 - rules, norm, procedures, traditions, habits, beliefs, etc.
- **Instrumental elements**
 - tools, symbols, signs, etc.
- **Transitional elements**
 - signifies how workpractices interact

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Pragmatic view on knowledge

- **Created in action**
 - Learning by doing - Dewey
- **Action oriented**
 - Achieve a goal
- **Situated**
- **Shared**
- **Usefulness rather than “true” of “false”**

“Man thus has no particular need for truth. However, there is a huge and unsatisfiable need for meaning”

ontology construction

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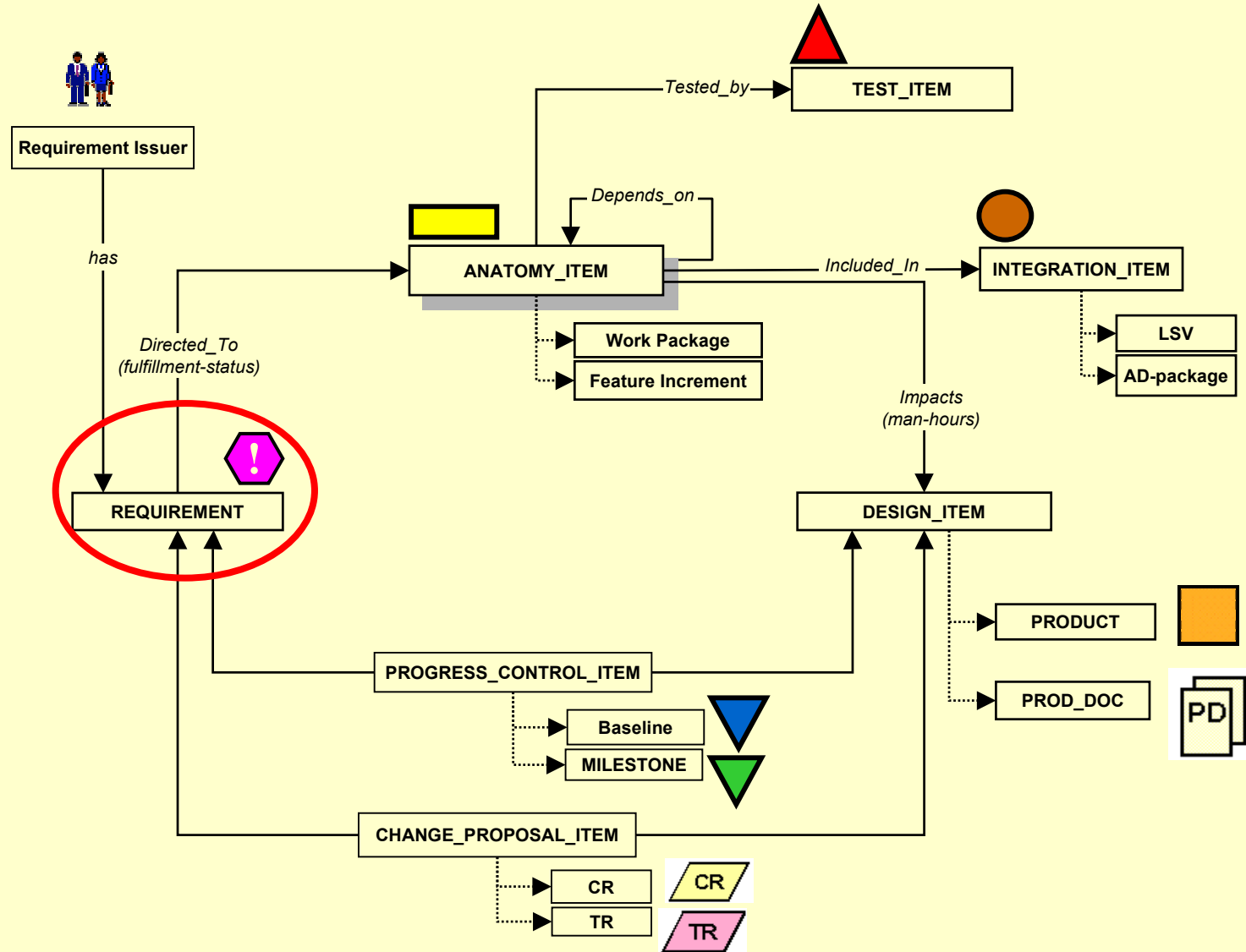
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Ontology of the S-domain (Stockholm) 2001



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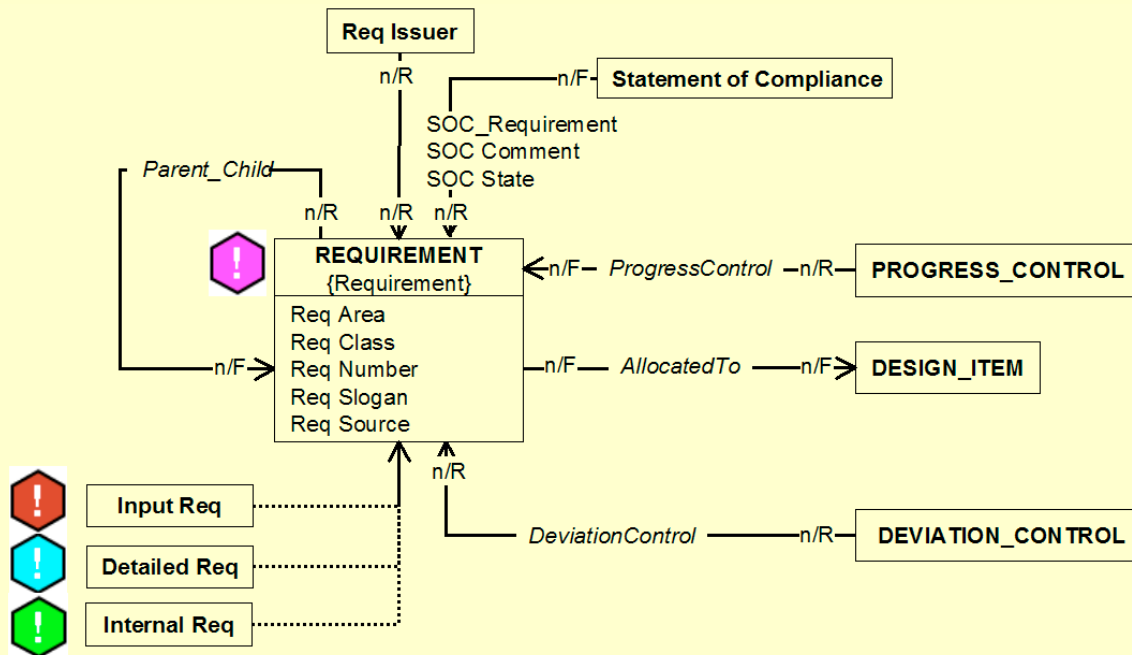
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Requirement management as a workpractice

- **Motive**
 - provide requirement management to the project
- **Actors - participants**
 - Requirement manager
 - Project manager
 - IS vendor specialist
 - Workpractice architect, this author
- **Main elements**
 - Requirement management ontology
 - IS implementing of the ontology
 - rules for identifying requirements
 - ...

Requirement ontology



To be defined...

- Entities
- Relations
- Names, icons
- Types of requirements
- Life cycle of requirements
- Attributes on requirements
- Attributes on relations
- Cardinalities on relations
- Revision stepping rules
- Actor roles
- Access rights for roles
- ...

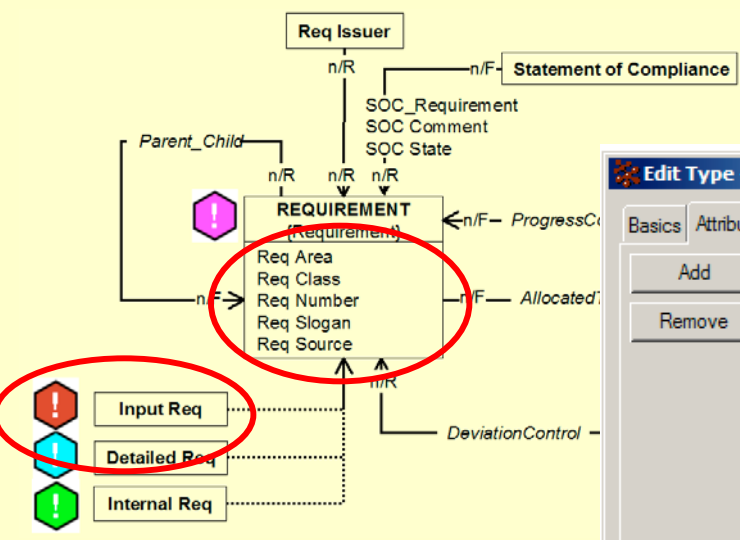
Entity type definition in the IS

The screenshot displays the Business Architect interface. At the top, a toolbar contains various icons. Below it, a row of type icons is shown: 'CR' (Type Change Request 109 20), 'Type Detailed Req' (cyan hexagon with exclamation mark), 'Type Input Req' (red hexagon with exclamation mark, circled in red), 'Type Internal Req' (green hexagon with exclamation mark), 'Type Req Issuer' (people icon), and 'RS' (Type Req Spec (1056)).

An 'Edit Type - Input Req' window is open, showing the 'Basics' tab. The 'Name' field is 'Input Req', the 'Icon' is a red hexagon with an exclamation mark, and the 'Description' is 'From Requirement Issuer'. The 'Abstract Type' checkbox is unchecked.

Another 'Edit Type - Input Req' window is open, showing the 'Attributes' tab. It lists several attributes: 'Inherited Attribute Req Area', 'Inherited Attribute Req Class', 'Inherited Attribute Req Number', 'Inherited Attribute Req Slogan', and 'Inherited Attribute Req Source'. 'Add' and 'Remove' buttons are visible on the left.

A 'Type Chooser' window is also open, showing a tree view of types. The 'Type REQUIREMENT' is selected, and its subtypes are listed: 'Type Detailed Req' (cyan hexagon), 'Type Input Req' (red hexagon, circled in red), and 'Type Internal Req' (green hexagon).



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Instances of entities in the IS (“facts”)

Navigator - Input Req MR-110 C

Object Edit View Properties Files Relationships

<Personal>

REQUIREMENT_INCREMENT To&From

Object	State	Owner	Revision	Modified	Relation
Input Req MR-110 C	AGREED	uabesen	C	Sat Jan 27, 2001 11:12:05 AM MET	
Change Request 109 20 CR-039 PA1	CLOSED	uabesen	PA1	Mon Feb 21, 2000 10:41:00 AM MET	DESIGNITEMS_ChangeRequest
Detailed Req C-90 A	AGREED	uabesen	A	Mon Feb 21, 2000 10:50:14 AM MET	Parent_Child
Input Req MR-110 C	AGREED	uabesen	C	Sat Jan 27, 2001 11:12:05 AM MET	Parent_Child
Input Req MR-118 C	AGREED	uabesen	C	Mon Feb 21, 2000 10:46:46 AM MET	Parent_Child
Req Issuer BMOG	New	uabktaa		Mon Feb 21, 2000 10:34:35 AM MET	ReqIssuer_REQUIREMENT
Customer BMOA	New	uabktaa		Wed May 15, 2002 11:21:38 AM MET DST	ReqIssuer_REQUIREMENT
Req Issuer PN	New	uabktaa		Mon Feb 21, 2000 10:34:20 AM MET	ReqIssuer_REQUIREMENT
Baseline Item MRS PA1	APPR	uabkrf	PA1	Mon Feb 21, 2000 10:36:52 AM MET	Baseline_DESIGNITEMS
Req Issuer BMOJ	New	uabktaa		Mon Feb 21, 2000 10:34:18 AM MET	ReqIssuer_REQUIREMENT
Req Spec (1056) MRS CN3.0 A	-	lars	A	Sat Jan 27, 2001 11:12:06 AM MET	RequirementSpec_REQUIREMENT

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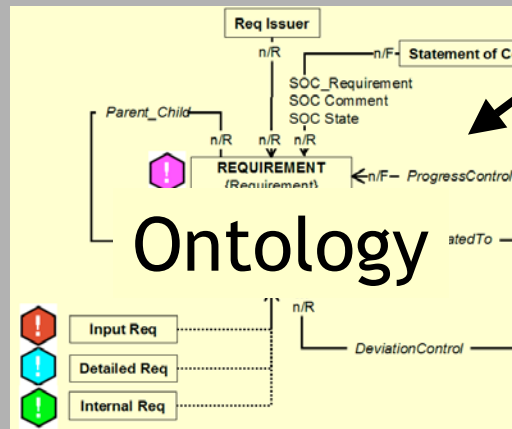
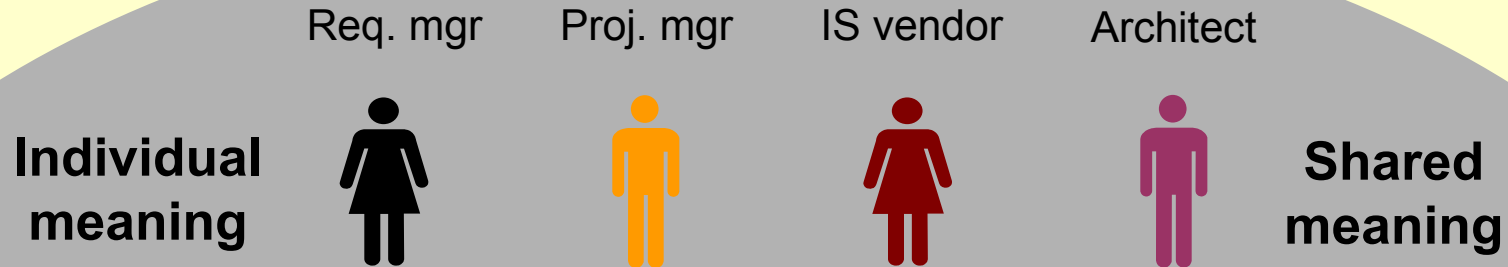
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Constructing the workpractice



Facts

Object	Status	Owner	Revision	Modified	Relation
Input Req 109.110	ADREED	ullsten	C	Sat Jan 27, 2001 11:12:05 AM MET	
Change Request 109.20	CLOSED	ullsten	FA1	Mon Feb 21, 2000 10:41:05 AM MET	DESIGNITEMS_ChangeRequest
Change Req C-50	ADREED	ullsten	A	Mon Feb 21, 2000 10:50:14 AM MET	Parent_Req
Input Req MR.112					AM MET Parent_Req
Input Req MR.113					AM MET Parent_Req
Req Issuer BRGG					AM MET Requirement_REQUIREMENT
Customer BRGA					AM MET Requirement_REQUIREMENT
Req Issuer FA1	New	ullstas		Mon Feb 21, 2000 10:34:20 AM MET	Requirement_REQUIREMENT
Baseline Item MR2 FA1	APPR	ullstaf	FA1	Mon Feb 21, 2000 10:36:52 AM MET	Baseline_DESIGNITEMS
Req Issuer BRGG	New	ullstas		Mon Feb 21, 2000 10:34:18 AM MET	Requirement_REQUIREMENT
Req Spec 1050 MR2 CH3 D		ullst	A	Sat Jan 27, 2001 11:12:06 AM MET	RequirementSpec_REQUIREMENT

Meaningful artefacts

discussion

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Discussion

- **Basic assumptions of the “AI” perspective concerning**
 - knowledge
 - the ontology of ontologies
 - unification
 - meaning
 - machine processing of ontologies
 - ontology development
- **The “AI” versus the “workpractice” perspectives**
- **Concerns**
- **Further research**

Knowledge

“... knowledge is a *collection of facts* about a domain.”

“...*encoding knowledge* in terms of the concepts and relations.”

“*Ontological analysis clarifies the structure of knowledge*”

- Knowledge is a thing that can be managed
- Knowledge is encoded in things
- Knowledge is discovered

Ontology of ontologies

*“An ontology provides a set of concepts and terms for describing some domain, while a knowledge base uses those terms to **represent** what is **true** about some **real or hypothetical world**.”*

*“... ontology is an explicit specification of an abstract, simplified **view of a world** we desire to **represent**”*

- The ontology is outside the real world
- The ontology represents the world
- There is a truth out there
- Knowledge and ontology are different

Unification

*“Communication between distinct groups using different vocabularies creates the need to create **common vocabularies**, which optimally **suit all involved**”*

- **Different vocabularies should be avoided**
- **The ultimate goal is to unify heterogeneous vocabularies**

Meaning

*“...The only languages [to describe the entities involved and the relationships between them] that are likely to fit the bill are mathematical, and the prime contenders are **understandable** in terms of **first-order logic**.”*

*“Ontologies will **provide the necessary meaning** to web content therefore enabling software agents to understand and retrieve information in relevant contexts.”*

- Meaning can be expressed by first-order logic
- Ontologies contain meaning

Machine processing

*“We have presented an automated approach to unifying heterogeneous information models based on **machine-processable** metadata specifications.”*

*“The application of Semantic Web **technologies** to enable Semantic eBusiness provides the organizations the means to design collaborative and integrative, inter- and intra-organizational business processes and systems founded upon the **seamless exchange of knowledge**.”*

- **Technology focus**
- **Humans in the background**

Development of ontologies

*“Ontology, in the traditional way is supposed to reflect with precision and formality the **well established** knowledge of a given area. In that sense is it like a theory, it should be **stable and throughout used**. Of course that its construction demands time.”*

- **Ontologies are stable**

Basic tenets - the “AI” perspective

- Knowledge is a thing
- Ontologies and knowledge are different things
- Heterogeneous vocabularies can and should be unified
- Ontologies carry meaning
- Ontologies can be machine processable
- Ontologies are stable

“Workpractice” versus “AI” view on ontologies

- **Knowledge is created in action**
 - not a thing, inherently human
- **Ontologies mediate actions**
 - part of the world, not outside
- **Ontologies are workpractice specific**
 - a unified ontology that fits all needs is an illusion
 - transition between ontologies, not unification
- **Meaning is created in workpractices**
 - shared, individual, across workpractices
- **Technology is not the whole story**
 - machine processing where it works
- **Ontologies are always in development**

The “AI” way - concerns raised

- **The philosophical background**
 - is knowledge equal to facts?
 - can knowledge be managed?
 - are ontologies “outside” the world it describes?
- **Meaning**
 - sparsely treated
 - do ontologies encode meaning?
- **Unification**
 - is it possible to define “one size fits all” ontology?
- **Validation**
 - usefulness or truth?
- **Development**
 - stable or dynamic world?

The bottom line

“I find it critical to remember that every ontology is a treaty - a social agreement - among people with some common motive in sharing”

(Tom Gruber, AIS SIGSEMIS Bulletin 1(3) October 2004)

Further research

- **Articulate the “workpractice” approach to ontologies**
 - shared meaning in the Semantic Web
 - machine processing, prerequisites
 - other elements according to the Activity Domain Theory
- **Expand the scope of the Activity Domain Theory**
 - coordination (Ph.D.)
 - product life cycle management - PLM (IJPD)
 - alignment of IT and business strategy (SPIP)
 - Activity Theory (AJIS)
 - project management (PICMET 2005)
 - system development - anatomy concept (ALOIS 2005)
 - HCI (UITQ 2005)
 - distributed SW development (in review)

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